Binary Numbers with VV

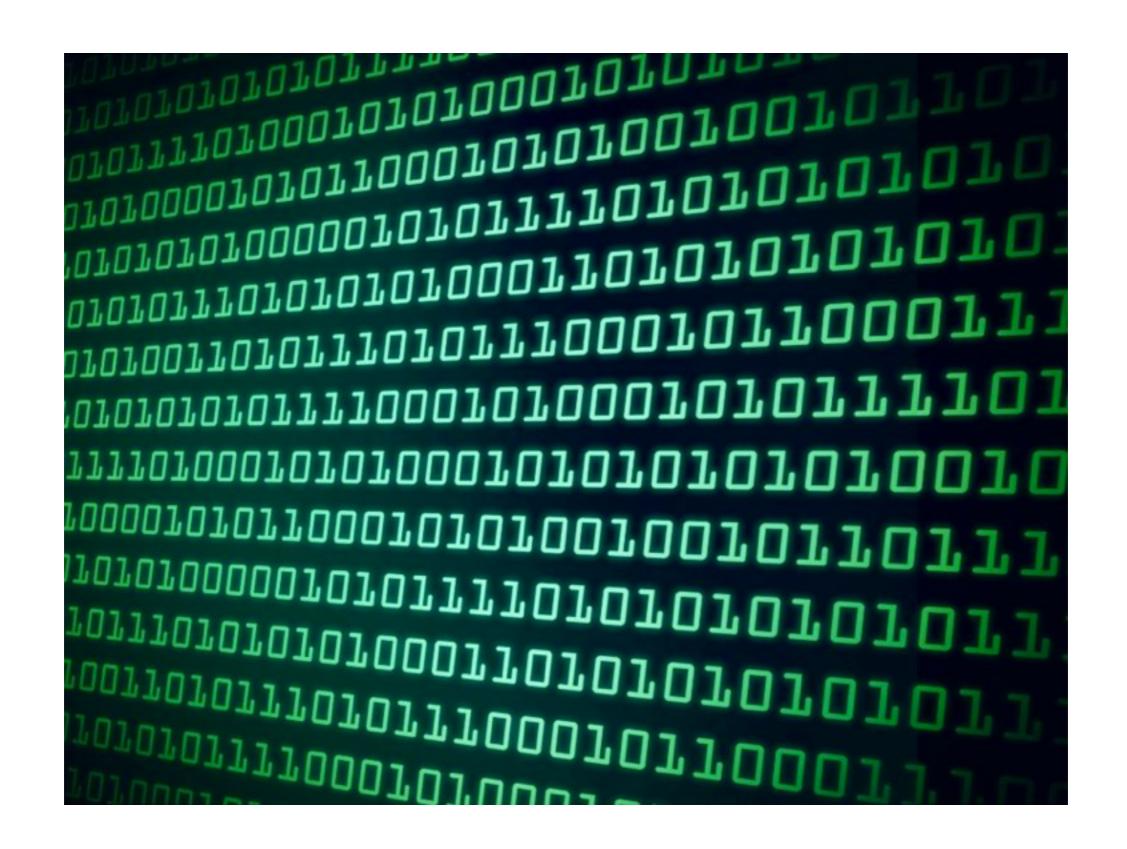
Elisa and Rachel

Elisa, Rachel and VV

A non-profit organization at Carleton University engaging youth of Ottawa in technology and engineering through summer camps and weekend workshops. A proud member of Actua Canada



What are Binary Numbers?



Binary Number System

- The binary number system is a **base-2** number system.

- Two Numbers: 1 and 0

Decimal Number System

- The decimal number system is the normal number system we are used to.
- Ten Numbers: 0, 1, 2, 3, 4, 5, 6, 7, 8, 9

Why Use Binary Numbers?

- Electronics and Computer Systems
- On or Off (1 or 0)

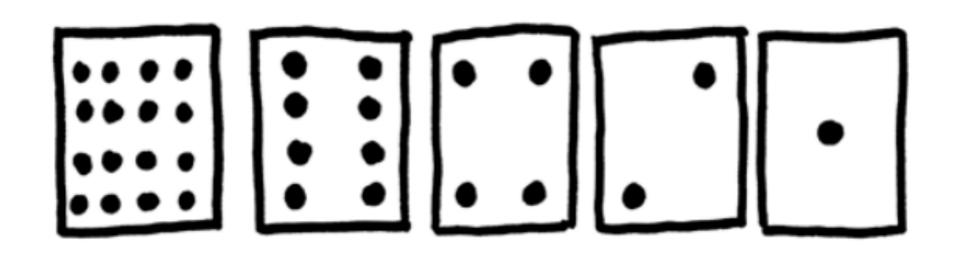


How do we count in binary?

(Need 5 volunteers)

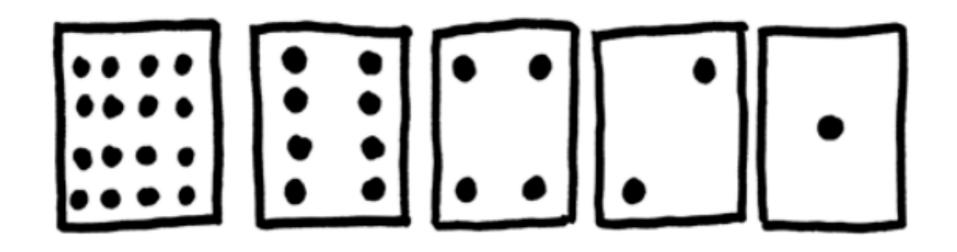
How Do We Count In Binary?

- What do you notice about the number of dots on the cards?
- How many dots would the next card have if we carried on to the left?



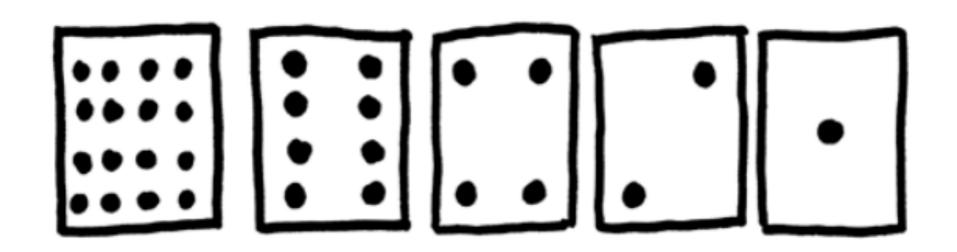
How Do We Count In Binary?

- We can use these cards to make binary numbers!
- **Dots = 1** (on)
- **Back = 0** (off)



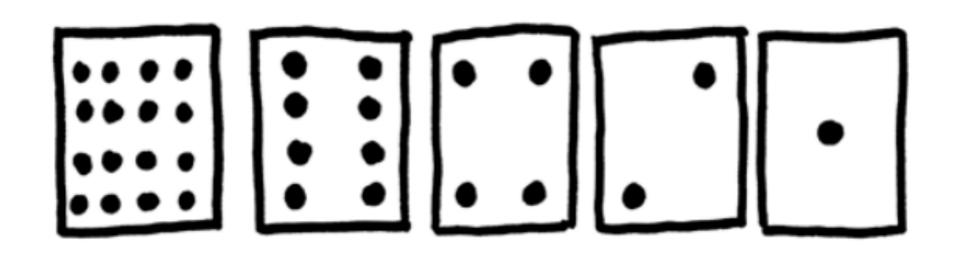
Lets Make Numbers

- Try making the number...



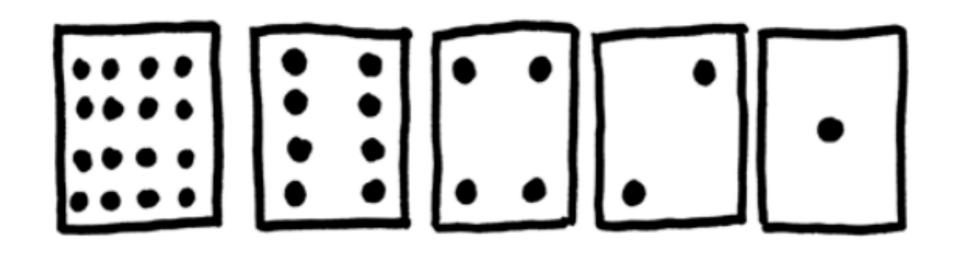
Lets Make Numbers

- What's the smallest number?
- What's the largest number?



Lets Make Numbers

- On a piece of paper try counting from 0 to 10.



Word Scramble Activity!

- In groups of 4, you will be working together to convert binary numbers into decimal numbers.
- Using the decoder chart, turn the decimal numbers into letters.
- Once you have all the letters, come show us and head over to the room next door to find the letters on the wall. Bring them back to the lab.
- Unscramble the word and show us when your group is done!

Decoder



1	2	3	4	5	6	7	8	9	10	11	12	13
а	b	С	d	е	f	g	h	i	j	k	I	m
14	15	16	17	18	19	20	21	22	23	24	25	26
n	0	р	q	r	s	t	u	V	w	х	у	z

Come see us when you have all the letters!

Rachel Yip

- Second Year
 Mechanical
 Engineering (Minor in Computer Science)
- I am an Executive
 Member of Engineers
 Without Borders and I play 7 instruments



Elisa Kazan

- Second Year Computer
 Science (Game Dev + App Dev)
- I am an Executive
 Member of the CCSS, I
 love video games and
 sushi



Virtual Ventures

- Virtual Ventures is an organization run under the *Faculty of* Engineering and Design at Carleton University by students who want to make a difference in the lives of youth.
- Virtual Ventures offer technology and engineering camps for youth who have completed Grade 1-10.
- Camps include: Girls@VV, Game Design, Trailblazers leadership camp (grades 9-11), Programming (grades 7-10), Engineering Week (all ages)
- Other Events: Go Eng Girl and Go Code Girl



Girls@VV

- Fun and interactive way for young girls to learn about and enjoy computers and technology.
- Goal: learn about graphic design, websites, and programming and participate in exciting engineering challenges, while gaining confidence and leadership skills.



CodeMakers

- CodeMakers is a project powered by Google and Actua to develop computer science and technology experiences for kids
- Create exciting hands-on computer science experiences through national camps, school workshops and club programs.
- Topics include: fundamentals of data and coding, building blocks of hardware and new product development.
- **Goal:** inspire 100,000+ young Canadians to become the innovative computer science **technology builders of tomorrow**.









2015 Coding Workshop – May 23

• When: May 23, 2015

Time: 9:00 AM - 3:00 PM

Location: Architecture Building

Room: 510

Cost: Free

Intended Audience: Prospective Students



The Department of Systems and Computer Engineering and the Carleton University Robotics Club host workshops for local high school students to explore Arduino Programming and Autonomous Robotics.

For more Info: https://carleton.ca/engineering-design/cu-events/high-school-coding-workshop/



Questions?